## What You Study in Design and Technology

Your practical outcome

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|  |  |   | & TE   | NON NOBIS SED OMNIBUS   |
|--|--|---|--|---|
| Year 7   | Year 8   | Year 9  | Year 10  | Year 11   |
| Product Design: Photo Frame Project  | Product Design: Clock Project  | Product Design: Money Box Project*  | Product Design GCSE  | Product Design GCSE   |
| By the end of the project you will be able to:  Create a specification and carry out a product analysis Explain what CAD / CAM is and use software effectively to model design Name the different materials and tools used to make your photo frame Create a mood board relevant to your user Produce a range of initial sketches and to communicate your design Use a range of finishing techniques.  You will be assessed on:  2D Design sticker design Specification Product Analysis Initial ideas Mood board Your practical outcome Your theory knowledge | By the end of the project you will be able to:  Understand how biomimicry can inspire design, research patterns found in nature to produce initial ideas.  Understand the advantage and disadvantages to using CAD software  Name the different materials and tools used to make your clock  Create a metal fish key ring using a range of techniques, learning about metal types.  Use a range of finishing techniques  You will be assessed on:  Patterns in nature  Initial ideas  2D Design & Sketch up  Evaluation and modifications  Your practical outcome  Your theory knowledge | By the end of the project you will be able to:  Explain the properties of Acrylic and how the strip heater can be used with polymers  Explain how the laser cutter works well enough to produce a product (CAM)  Explain why we model and test  You will be assessed on:  Your practical outcome  Your understanding of tools and processes  Product Design: Device Holder*  By the end of the project you will be able to:  Explain the different types of mechanisms such as linkages and levers  Explain the properties of timbers  Name the different materials and tools used to make your device holder  Create a specification  Create a workshop skills keyring  Create a device holder using a range of techniques and finishes, learning about classifications of timbers and wood joints.  Create a Sketch up model of the device holder  Evaluate the device holder outcome and consider ways to modify the design.  You will be assessed on:  Specification  Evaluation and modifications  Your practical outcome  Your understanding of Tools and processes | By the end of YR 10 you will be able to:  Explain the properties of plastics  Explain the benefits and drawbacks of CAD/CAM  Produce an acrylic key ring  Explain the process of iterative design, have knowledge of ergonomics and anthropometric data  Explain all factors linking to sustainability  Explain the properties of smart materials  Sketch and communicate ideas better  Produce pizza wheel prototypes  Explain the in-depth properties of timbers  Explain the need for surface finishes and the difference in wood joints  Produce a trinket box  Produce a Mini NEA developing design portfolio skills in researching, and designing  Produce models to communicate ideas and act on user feedback  Explain the properties of metals  Understand electronics  Explain the different scales of manufacture | <ul> <li>By the end of the YR 11 you will be able to:</li> <li>Explain what a system is and use the equation needed</li> <li>Explain the different mechanical devices and use the equations needed</li> <li>Write a comprehensive specification for your project</li> <li>Consider a range of design strategies to communicate your design development</li> <li>Manufacture a fully functioning, high quality product</li> <li>Undertake critical testing and evaluation of your product</li> </ul> |
| Architecture Design Project  | Designing Our Tomorrow Project   | Electronic Systems Project  | Produce a metal sculpture  |   |
| <ul> <li>By the end of the project you will be able to:</li> <li>Evaluate existing designs— Product analysis</li> <li>Produce a range of initial sketches and use isometric drawing to communicate your design</li> <li>Use CAD to create accurate</li> </ul>  | <ul> <li>By the end of the project you will be able to:</li> <li>Explain what a context is</li> <li>Explain why user wants/needs are so important when designing</li> <li>Explain why feedback is so important when prototyping</li> </ul>   | <ul> <li>By the end of the project you will be able to:</li> <li>Explain what the four different types of components are and their jobs (Inputs Outputs)</li> <li>Explain the differences between microcontrollers and microprocessors</li> <li>Design a range of circuits</li> </ul>   | <ul> <li>Produce a metal sculpture</li> <li>Explain the properties of textiles and papers and boards</li> <li>Produce a stress doughnut or book mark</li> <li>Analyse a company or designer in depth</li> </ul>  |   |
| architectural drawings   | Explain what problem solving is  | You will be assessed on:  | You will be assessed on:   |   |
| <ul> <li>You will be assessed on:</li> <li>3D Modelling</li> <li>Initial ideas/ orthographic projection</li> <li>Design analysis</li> <li>Specification points</li> </ul>  | You will be assessed on:  Your Prototype / Improvements and Evaluation   | Knowledge of systems / Components and circuits (based on core electronics questions)  | <ul> <li>Your understanding of the content (A series of knowledge checks at the end of each unit of work.)</li> <li>Mock exam</li> <li>Independent Company /</li> </ul>  |   |
| Textiles: Pencil Case Project  | Textiles: Misfit Project   | Textiles: Food Sculpture Project  | Designer research (Series of   | Links to Exam (Component 1)   |
| By the end of the project you will be able to:  Name the basic textile equipment and processes  Explain the differences between natural and synthetic polymers   | By the end of the project you will be able to:  Explain the important of sustainability  Explain what a life cycle analysis is  Name different fabrics and components  | <ul> <li>By the end of the project you will be able to:</li> <li>Explain the properties of a range of smart materials</li> <li>Explain the properties of a range of modern and technical materials</li> </ul>   | <ul> <li>homeworks)</li> <li>The practical outcome from each unit of work</li> </ul>   | Links to Exam (Component 1)  Links to Exam (Component 2)  |
| You will be assessed on:   | You will be assessed on:   | Name different fabrics and components  You will be assessed on:   |  |   |

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